



# CAMBRIDGE SCHOOL

Noida

Dear Sir/Madam,

Cambridge School, Noida takes utmost pleasure in inviting the students of your school to its 12th Inter School Annual IT Fest “**TechnOlympics – 2.0.23**”, hosted by the InfoTech club.

Started in 2010, TechnOlympics has garnered much enthusiasm and attention from tech-savvy students. This time, the TechnOlympics will be held on **Friday, September 1, 2023**. It is a platform for IT students to test their limits and bring out the best in them. It comprises events capturing the talent of students in all fields ranging from Animation, Robotics, Coding to Quizzing, Gaming and much more.

I would like to invite your school to participate in this mega fest to support our knowledge driven initiative. The details of the competitions are hereby enclosed. Teams can register online at <https://forms.gle/g9rNYeqGJW5xV6jC9> by **Tuesday, August 22, 2023**.

We are looking forward to your school’s active participation in the event.

Warm regards,

Officiating Principal

Cambridge School Sector - 27, Noida

Uttar Pradesh Tel-No. 0120-2523645, 0120-2523838

School Website: [noida.cambridgeschool.edu.in](http://noida.cambridgeschool.edu.in)

Event website: [www.technolympics.net](http://www.technolympics.net)

Email: [technolympics2023@gmail.com](mailto:technolympics2023@gmail.com)



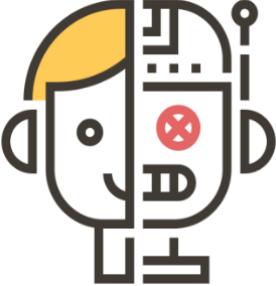
## **GENERAL GUIDELINES**

1. Schools must register online at [www.technolympics.net](http://www.technolympics.net) latest by **Tuesday, August 22, 2023**
2. Participants must report at the registration desk latest by **8:30 a.m.** on the day of the event (**Friday, September 1, 2023**).
3. Participants should be in proper school uniform and must carry their School ID card.
4. Please ensure that a teacher accompanies the participants.
5. Participants are requested to take care of their devices and belongings. The host school will not be responsible for any loss or damage to the devices.
6. Any changes, must be notified beforehand at the below mentioned email id or at the registration desk.
7. All the prelims entries for various events, should reach the host school by **Friday, August 25, 2023** through the submission form link mentioned individually with each event.
8. Results of the preliminary rounds will be declared on the official Technolympics website, i.e. [www.technolympics.net](http://www.technolympics.net) on **Monday, August 28, 2023** by **4 p.m.**
9. **Virtual Warriors and Top Coders(Prelims)** will be conducted online in our discord server. Participants of these will join the discord server with their full name as Discord username 2 days prior to the date of the event. (Discord link on our website)
10. Prelim submission of **Pitch Prodigy, Design Fusion, Virtue Vibes, Innovision, Mission Doodle, Street Rhythms, Game Craft and TalkBot** events will be done online

11. No Student can participate in more than one event.
12. Only one team is allowed per school in a particular event.
13. The school with maximum points will be awarded the Winning Trophy.
14. The decision of the judges will be final and binding.
15. The host school will not compete in any of the events. However , they will participate in some events.
16. For any queries the participating schools may contact Ms. Preeti Khanna (HOD, Computer Science) at 9811962424 or Prakhari Ranjan Sahu (Student Representative) at 9971731317 or mail us at [technolympics2023@gmail.com](mailto:technolympics2023@gmail.com) with the name of the event mentioned as the subject.

# BATTLE OF BRAINS


*“Wit, Wisdom, Victory”*

Date	Time	Eligible Classes	Number of Participants	Venue
September 1, 2023 Prelims Finals	9:45 a.m.–10:15 a.m. 11:15 a.m.- 12:15 p.m.	IX to XII	2	Classroom Auditorium
	<p><b>Rules:</b></p> <ul style="list-style-type: none"><li>• Two students per school will participate in a Quiz based on the vast world of Information Technology.</li><li>• The event will be held offline in two rounds: Prelims and Finals.</li><li>• There will be a written test for Prelims.</li><li>• Top 6 teams will be selected for the final round to be held on stage.</li><li>• The decision of the Quiz master will be final and binding.</li></ul>			

**For any queries, please contact**  
Ms. Ayesha Khan at 9810890596

# VIRTUAL WARRIORS


“GG..WP..EZ”

Date	Time	Eligible Classes	Number of Participants	Venue
August 28, 2023	TBD on discord server	IX to XII	2	Online (Discord)
	<p><b>Rules:</b></p> <ul style="list-style-type: none"><li>● First 16 registered schools will be mailed the link of the Discord Server on their respective schools and teacher in charge’s email ids</li><li>● Participants must have <b>Brawlhalla and Valorant</b> (Swift Play mode) installed and a good internet connection on their respective devices.</li><li>● A total of 16 teams will compete in a game of brawlhalla, where there shall be a match between any 2 randomly selected teams. The winners will participate in the main event.</li><li>● The 8 teams which qualify will now go on a 2 vs 2 format in the game Valorant(Swift Play mode), where the players can choose the map they want to play, and ban certain types of agents classes(duelist, controller etc.)</li><li>● This will continue until 2 teams are left. There will be an unrated custom game, with no restrictions for the final match.</li><li>● All players will be individually monitored. Any team using unfair means will be disqualified.</li><li>● The host school will not be responsible for any crippling software, lag or high ping.</li><li>● Participants must join the discord server by Saturday, August 26, 2023. The time of the event for Monday, August 28, 2023 will be announced there.</li><li>● The match results will be disclosed on Discord.</li></ul>			

For any queries, please contact  
Mr. Eshaan Sinha at 8826269954

# **FUTURE TECH**


*“Think, Innovate & Progress”*

<b>Date</b>	<b>Time</b>	<b>Eligible Classes</b>	<b>Number of Participants</b>	<b>Venue</b>
<b>September 1, 2023</b>	<b>9:45 a.m. – 11:45 a.m.</b>	<b>IX to XII</b>	<b>2</b>	<b>AV Room</b>
	<b>Rules:</b> <ul style="list-style-type: none"><li>● Participants have to make an innovative and working scientific model or design a software using any language, which demonstrates an idea/concept/principle that addresses real-life application.</li><li>● The working model /software should be built beforehand and brought on the day of the event. Participants must bring their own laptops, charger and stable internet connection, if required, for software display</li><li>● The teams will give a presentation of their application to the judges and answer their questions.</li><li>● Judgement will be based on the uniqueness, creativity, usefulness, innovation and overall presentation.</li></ul>			

**For any queries, please contact**  
Ms. Arpita at 9810032729

# IDEAS UNLEASHED

*“Voices Unite, Solutions Ignite”*


<b>Date</b>	<b>Time</b>	<b>Eligible Classes</b>	<b>Number of Participant</b>	<b>Venue</b>
September 1, 2023 Prelims Finals	9:45 a.m.-10:45 a.m. 11 a.m.-12 noon	VIII to XII	1	Seminar Room
 <p><b>Rules:</b></p> <p>A Group Discussion will be held in 2 rounds: Prelims and Finals.</p> <ul style="list-style-type: none"><li>• Discussion will be held on an IT related topic given on the spot.</li><li>• 8 selected participants will qualify for the finals.</li><li>• Judgement will be based on fluency, relevance and overall conduct.</li></ul>				

**For any queries, please contact**

Ms. Sobia Khan at 9717317116

# E-WASTE EXPRESSIONS

*“Don’t Be Trashy.... Recycle ! ”*


<b>Date</b>	<b>Time</b>	<b>Eligible Classes</b>	<b>Number of Participant</b>	<b>Venue</b>
September 1, 2023	10:00 a.m. – 11:30 a.m.	VI to VIII	1	Art Room (Old Building)
	<b>Rules:</b> <ul style="list-style-type: none"><li>● Participants should bring their own E-Waste, Art Kit or any other required items.</li><li>● Participants will use their e-waste material to create unique artworks on the Theme-”<b>E-Waste Recycling</b>”</li><li>● The artworks will be evaluated on creativity, originality, effective use of e-waste material, adherence to the theme, and overall presentation.</li><li>● The prepared product will be retained by the host school.</li></ul>			

**For any queries, please contact**  
Ms. Vinoo Mehta at 98108 55550



# PITCH PRODIGY


*”Innovate, Pitch, Proceed”*

<b>Date</b>	<b>Timings</b>	<b>Eligible Classes</b>	<b>Number Of Participants</b>	<b>Venue</b>
<b>Prelims Submission:</b> August 25, 2023 <b>Finals:</b> September 1, 2023	9:30 a.m. -11:00 a.m.	IX to XII	3	Auditorium
	<p><b>Prelims :</b></p> <ul style="list-style-type: none"><li>● Participants should design a <b>website</b> on any open source platform using their designing and creativity skills to showcase their product/ service to the audience and the judges. The website should not exceed <u>seven</u> webpages. Judges can also interject the participants.</li><li>● <b>Project Description</b> should be submitted in the form of a PowerPoint presentation formulating a business plan/strategy. Only 5-7 slides should be used in the presentation. (excluding introduction and Thankyou)</li><li>● The school name should not be mentioned in the website or powerpoint presentation nor should it be used by teams on the stage.</li><li>● Participants must upload their website link and PPT in .pptx format on the given link by <b>Friday, August 25, 2023</b>. <a href="https://forms.gle/kQEEjN19Qc85UJuk9">https://forms.gle/kQEEjN19Qc85UJuk9</a></li><li>● Results of the preliminary rounds will be declared on the official Technolympics website, <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023</b>.</li><li>● Top 6 teams will qualify for the finals.</li></ul> <p><b>Finals (Offline):</b></p> <ul style="list-style-type: none"><li>● Pitch Presentation: Participants shall use the same presentation and website to introduce their product/service to the judges and convince them about their idea.</li><li>● They can bring models/props related to the product to set up the stage.</li><li>● The responsibility of the models lies with the participant. The host school will not be responsible for any damage or loss.</li><li>● Plagiarism will lead to disqualification.</li></ul>			

**For any queries, please contact**  
Ms. Jyoti Joshi at 9818664861

# TOP CODERS

*“Unveiling the challenge”*


Date	Time	Eligible Classes	Number of Participants	Venue
Prelims: August 28,2023 Finals: September 1, 2023	10:00 a.m.-11:30 a.m. 10:00 a.m.-11:30 a.m.	XI -XII	2	Senior Computer Lab
	<p><b>Prelims:</b></p> <ul style="list-style-type: none"><li>● The event will be conducted on hackerrank.</li><li>● Programming Language : Python 3.9 and above.</li><li>● Participants must join the discord server on <b>Monday, August 28, 2023</b> by 9:30 a.m.</li><li>● Results of the preliminary rounds will be declared on the official Technolympics website, i.e. <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023</b></li><li>● Top 8 teams will qualify for the finals.</li></ul> <p><b>Finals(Offline):</b></p> <ul style="list-style-type: none"><li>● Participants will be asked to solve programming problems within the given time duration in the computer lab.</li><li>● Programming Language: Python 3.9 and above</li><li>● Judgement will be based on efficiency and functionality of code along with adherence to time limit.</li></ul>			

**For any queries, please contact**

Ms. Sandhya at 9818122267

# FREQUEN-Z


*“Tune in, Turn up, Take the spotlight”*

<b>Date</b>	<b>Time</b>	<b>Eligible Classes</b>	<b>Number of Participant</b>	<b>Venue</b>
September 1, 2023	10:00 a.m. -11:00 a.m.	IX to XII	1	Physics Lab
	<p><b>Rules:</b></p> <ul style="list-style-type: none"><li>• Participants will be given lyrics along with composition of a song and will be asked to arrange music around it.</li><li>• The total duration of the mp3 file, must not exceed 4 minutes The music segments should be originally composed.</li><li>• The beat must be in an audio file format (e.g. MP3, WAV)</li><li>• Any DAW can be used.</li><li>• Participants are required to bring their own laptops, headphones, sound card and, if needed, a small MIDI keyboard.</li><li>• Judgement will be based on sounds and samples used, choice of instruments and chords and whether the overall arrangement is evoking the feel of the song.</li></ul>			

**For any queries, please contact**  
Mr. Devam Vats at 8287912359

# MISSION DOODLE


*“Real models don't go with the trend, they set the trend.”*

Date	Time	Eligible Classes	Number of Participant	Venue
<b>Prelims Submission:</b> August 25,2023 <b>Finals:</b> September 1, 2023	9:30 a.m.-11:00 a.m.	IX-XII	1	Senior Computer Lab
	<p><b>Prelims:</b></p> <ul style="list-style-type: none"> <li>● Participants are required to make a 3D model of a <b>Drone</b> using Blender .</li> <li>● Participants will have to share the link of the folder (drive) that contains the following files:-                             <ul style="list-style-type: none"> <li>○ Picture file (Render) in .png or .jpg file format</li> <li>○ Original file in .blend format</li> <li>○ Video explaining/presenting the design (2-3 minutes) in .mp4 format.</li> </ul> </li> <li>● The drive link of the entries should be uploaded on the given link <b>latest by Friday, August 25, 2023</b> with necessary rights to access the drive.   <a href="https://forms.gle/XojfdHAbLFsEqy2h8">https://forms.gle/XojfdHAbLFsEqy2h8</a> </li> <li>● The files should be named as: school name_branch name_event name.</li> <li>● Results of the preliminary rounds will be declared on the official Technolympics website, i.e. <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023</b></li> <li>● Top 6 teams will qualify for the finals.</li> </ul> <p><b>Finals(Offline):</b></p> <ul style="list-style-type: none"> <li>● Participants will have to create a 3D model design using Blender .</li> <li>● The topic would be given on the spot.</li> <li>● They will be provided with Blender (Eevee) and also with source 3d models (Optional) .</li> <li>● The participants will have to present their design/model to the judges.</li> <li>● Judgement will be based on creativity, authenticity and overall design .</li> </ul>			

**For any queries, please contact**  
 Ms. Sandhya at 9818122267

# DESIGN FUSION


*“Inspire, Innovate, Create ”*

Date	Time	Eligible Classes	Number of Participant	Venue
Prelims Submission: August 25, 2023 Finals: September 1, 2023	10:00 a.m.- 11:00 a.m.	VI to VIII	1	Multimedia Lab
	<p><b>Prelims :</b></p> <ul style="list-style-type: none"><li>● Participants are required to design a poster on the theme "<b>Digital Wellness: Finding Balance in a Connected World</b>" using the Canva.com platform.</li><li>● The poster should highlight the importance of setting boundaries, managing screen time, and nurturing meaningful connections in today's digitally connected world.</li><li>● Participants must upload the poster in either PDF or JPEG format on the given link by <b>Friday, August 25, 2023.</b> <a href="https://forms.gle/W6VMt737cTjBXfBF6">https://forms.gle/W6VMt737cTjBXfBF6</a></li><li>● Results of the preliminary rounds will be declared on the official Technolympics website, i.e. <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023</b></li><li>● Top 6 teams will qualify for the finals.</li></ul> <p><b>Finals (Offline):</b></p> <ul style="list-style-type: none"><li>● Participants will create a poster on a topic provided to them on the spot using Canva software.</li><li>● They must ensure that the project file is exported in .JPEG format and saved on the desktop with their team name.</li><li>● Judgement will be based on creativity and originality, visual impact, theme adherence, composition and layout, use of design elements, typography.</li></ul>			

**For any queries, please contact**  
Ms. Vinoo Mehta at 98108 55550

# VIRTUE VIBES


"Animate Your Imagination"

Date	Time	Eligible Classes	Number of Participants	Venue
<b>Prelims Submission:</b> <b>August 25, 2023</b> <b>Finals:</b> <b>September 1, 2023</b>	<b>10:00 a.m.- 11:30 a.m.</b>	<b>VI to VIII</b>	<b>2</b>	<b>Sculpture Room and Room No. 63</b>
	<p><b>Prelims:</b></p> <ul style="list-style-type: none"> <li>Participants are required to create a story on the Theme - "<b>Ripples of Kindness</b>" using Stop Motion Animation.</li> <li>They can use any objects/props to create the animation.</li> <li>The video must have the narration of the story.</li> <li>Duration of the video should be 2-3 minutes.</li> <li>Participants must upload their video in .mp4 format on the given link by <b>Friday, August 25, 2023</b></li> </ul> <p style="text-align: center;"><a href="https://forms.gle/Z15AvDR3NeTda8jEA">https://forms.gle/Z15AvDR3NeTda8jEA</a></p> <ul style="list-style-type: none"> <li>Results of the preliminary rounds will be declared on the official Technolympics website, i.e. <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023</b></li> <li>Top 6 teams will qualify for the finals.</li> </ul> <p><b>Finals (Offline):</b></p> <ul style="list-style-type: none"> <li>Participants will have to create stop motion animation on the topic "<b>The Value of Honesty</b>" using their mobiles.</li> <li>They can bring their molds required for the animation. Clay will be provided by the host school.</li> <li>The video must have the narration of the story.</li> <li>Duration of the video should be 2-3 minutes.</li> <li>The final video file in .mp4 format has to be whatsapp on the mobile number 98108 55550</li> <li>Participants must have a strong internet connection to share the final video.</li> <li>Participants will be judged on creativity, originality, animation technique, visual appeal and narration.</li> </ul>			

**For any queries, please contact**  
 Ms. Vinoo Mehta at 98108 55550

# ROBOSOC CER


*“Unleash the Metal Mayhem”*

Date	Time	Eligible Classes	Number of Participant s	Venue
September 1, 2023	10:00 a.m.-11:30 a.m.	IX & XII	2	Library (New wing)
<div style="display: flex; align-items: center;">  <div style="flex-grow: 1;"> <p><b>Rules and Regulations:</b> Robosoccer will be played like a football match in a closed arena. There will be two rounds.</p> <p><b>ROUND 1-</b></p> <ul style="list-style-type: none"> <li>● 7 balls are placed at specified locations on the arena.</li> <li>● Time limit is 3 minutes.</li> <li>● Participants can drive, push, or hit the ball into any of the goal posts.</li> <li>● Points = number of goals.</li> <li>● Minimum 3 goals are required for qualify in this round.</li> <li>● If the ball is hit out of the arena, then it will not be placed back.</li> </ul> <p><b>ROUND 2-</b></p> <ul style="list-style-type: none"> <li>● This is a knockout round where 2 teams will participate at once.</li> <li>● Time limit is 3 minutes.</li> <li>● Participants should hit the ball into the opponent’s goal to score points.</li> <li>● Penalty shots will be provided in case of tie.</li> <li>● Competition will be judged over Effort, Design, Strategy, Discipline &amp; Performance.</li> <li>● Light weight tennis balls will be used for the match.</li> <li>● Robots shall not exceed 50cm x 50cm x 50cm. A robot can push or grab the ball. (Grabbing or pushing mechanism on the robot are allowed)</li> <li>● Robots can be wired or wireless.</li> <li>● Power supply should not exceed 12v 3 Amps DC in total.</li> <li>● No pre-build Toys, LEGO Kits or any other gadgets will be allowed.</li> </ul> </div> </div>				

**For any queries, please contact**  
Ms. Nishtha Aggarwal at 9717170822

# TALKBOT

*“It’s not only Humans who can Talk”*


<b>Date</b>	<b>Time</b>	<b>Eligible Classes</b>	<b>Number of Participant</b>	<b>Venue</b>
<b>Prelims Submission:</b> <b>August 25,2023</b> <b>Finals:</b> <b>September 1, 2023</b>	<b>9.30a.m.-11:30 a.m.</b>	<b>IX to XII</b>	<b>2</b>	<b>Multimedia Lab</b>
	<p><b>Prelims:</b></p> <ul style="list-style-type: none"><li>• Participants should create a chatbot to solve a real life problem &amp; submit the code along with a PPT of the Chatbot explaining all its function abilities.</li><li>• The presentation should clearly mention the problem statement, target audience, solution provided and Features used in the code. The submission <b>MUST</b> include conversation flows , entities and a chatbot avatar.</li><li>• Please upload your files by <b>Friday, August 25, 2023</b> through the given link <a href="https://forms.gle/gNucjB1xGRTdPZXr7">https://forms.gle/gNucjB1xGRTdPZXr7</a></li><li>• Criteria for evaluation will be based on Chatbot idea solving the real life problem, quality of the code and the presentation.</li><li>• Top 6 Teams will be selected for the finals.</li></ul> <p><b>Finals(Offline):</b></p> <ul style="list-style-type: none"><li>• Contestants will have to make an interactive chatbot.</li><li>• The topic and the database for the chatbot will be provided on the spot.</li><li>• Software provided: Python 3.10</li><li>• The judgement of the chatbot will be based on its user friendliness, GUI interface, coding concepts and time taken to complete the task.</li></ul>			

**For any queries, please contact**  
Ms. Jyoti Joshi at 98186 64861



# STREET RHYTHMS


“Street Style is Always In!”

Date	Time	Eligible Classes	Number of Participants	Venue
<b>Prelims Submission:</b> <b>August 25,2023</b> <b>Finals:</b> <b>September 1, 2023</b>	<b>10:00 a.m.- 11:30 a.m.</b>	<b>VI to XII</b>	<b>6</b>	<b>Dance Room</b>
	<p><b>Rules:</b></p> <ul style="list-style-type: none"> <li>● Participants are expected to showcase a street play (Nukkad Natak) that retains the traditional charm by using minimal props and simple costumes.</li> <li>● Language used should be English, with a focus on delivering impactful, expressive, and easily understandable dialogues.</li> <li>● Performances will be judged based on content, originality, delivery, acting, message effectiveness, and overall impact.</li> <li>● Teams should not use copyrighted materials.</li> </ul> <p><b>Prelims :</b></p> <ul style="list-style-type: none"> <li>● The team needs to record a video of the street play, capturing it from a fixed angle, while highlighting the theme "<b>The Impact of Social Media on Personal Relationships.</b>"</li> <li>● Duration: 4-5 minutes.</li> <li>● The link of your video must be shared in .mp4 format using the provided MS Form link by <b>Friday, August 25, 2023.</b>  <a href="https://forms.gle/pzmNyynGgHv76w1f8">https://forms.gle/pzmNyynGgHv76w1f8</a></li> <li>● Results of the preliminary rounds will be declared on the official Technolympics website, i.e. <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023.</b></li> <li>● Top 6 teams will qualify for the final round and perform the <b>Street play live in the Cambridge School campus.</b></li> </ul> <p><b>Finals (Offline):</b></p> <ul style="list-style-type: none"> <li>● Duration: 8-10 minutes</li> <li>● <b>Theme: "Click Safe, Stay Safe: Navigating the Cyber World".</b></li> </ul>			

For any queries, please contact  
 Ms. Harpreet Kaur 99991 21783

# INNOVISION


*"Transforming ideas into reality"*

Date	Time	Eligible Classes	Number of Participants	Venue
<b>Prelims Submission:</b> August 25, 2023 <b>Finals:</b> September 1, 2023	10:30 a.m.- 11:30 a.m.	IX and X	2	Smart Class
	<p><b>Prelims:</b></p> <ul style="list-style-type: none"><li>● Participants are required to create an app using MIT App inventor that addresses real world issues in society.</li><li>● Application should have a working prototype.</li><li>● Participants will have to share the link of the folder (drive) that contains the following files:-<ul style="list-style-type: none"><li>❖ A presentation having the screenshots of the App code and visuals of the App in .ppt format .</li><li>❖ A video of 3-5 minutes duration showing the working of the entire App in .mp4 format.</li><li>❖ Original file in .aia and .apk format</li></ul></li><li>● The drive link of the entries should be uploaded on the given link <b>latest by Friday, August 25, 2023</b> with necessary rights to access the drive.  <a href="https://forms.gle/Lue5bp9EcTpz74Y56">https://forms.gle/Lue5bp9EcTpz74Y56</a></li><li>● The files should be named as: school name_branch name_event name.</li><li>● Results of Prelims will be declared on <b>Monday, August 28, 2023</b>. on the official website : <a href="http://www.technolympics.net">www.technolympics.net</a> .</li><li>● Top 6 teams will qualify for the finals.</li></ul> <p><b>Finals(Offline):</b></p> <ul style="list-style-type: none"><li>● Participants must explain the working and design of the App submitted in the preliminary round to the judges.</li><li>● Each team will get 10 minutes to present their App.</li><li>● The projects will be judged on the basis of Originality , innovation, functionality and UX Design .</li></ul>			

For any queries, please contact  
Ms. Sandhya at 9818122267

# GAME CRAFT

*“Unleash the Game Designer Within”*

Date	Time	Eligible Classes	Number of Participants	Venue
Prelims Submission: August 25,2023 Finals: September 1, 2023	10:00 a.m.- 11:30 a.m.	IV and V	2	Multimedia Lab
	<p><b>Prelims :</b></p> <ul style="list-style-type: none"><li>● Participants are required to create a game using Scratch 3.0 Offline Editor on the Theme "<b>Space Explorers: Journey to the Stars.</b>"</li><li>● The game controls must be kept simple and intuitive. If possible, educational elements may be incorporated into the game, such as math challenges, spelling quizzes, or science-related questions.</li><li>● Judgement will be based on Creativity &amp; Originality, Gameplay / Engagement, Visual Design, Educational Value, Difficulty Level and Overall Experience.</li><li>● The link of your game must be shared in .sb3 format through <a href="https://forms.gle/bKyQLWRQ6yzTs8tG7">https://forms.gle/bKyQLWRQ6yzTs8tG7</a> by <b>Friday, August 25, 2023.</b></li><li>● The results of the prelims will be announced on the official Technolympics website ie. <a href="http://www.technolympics.net">www.technolympics.net</a> on <b>Monday, August 28, 2023.</b></li><li>● Top 6 teams will qualify for the finals.</li></ul> <p><b>Finals(Offline):</b></p> <ul style="list-style-type: none"><li>● Participants will have to create a game on a topic provided to them on the spot using Scratch 3.0 Offline Editor.</li><li>● The participants must save the game file in .sb3 format on the desktop with their team name.</li><li>● Participants must carry headphones/ earplugs as per their requirement.</li><li>● Teams will showcase their game to the judges and respond to questions related to the source code during the presentation.</li></ul>			

**For any queries, please contact**  
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